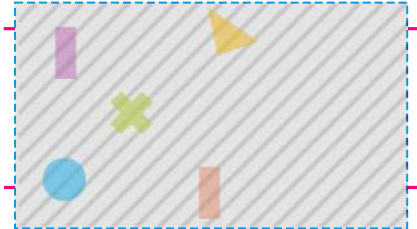


# THE LAWNMOWER

01

Mark on the ground the placeholders where the children should stay during the game, placed 2 m apart.



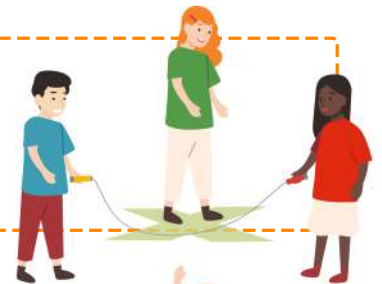
02

Each player impersonates blades of grass and stands on a colored placeholder.



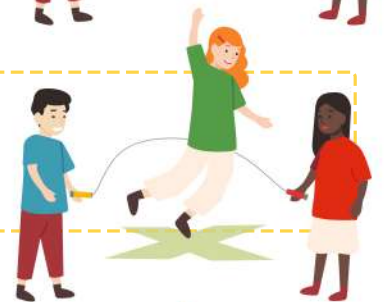
03

Two other players hold the ends of a rope that acts as a lawnmower, stretched out along its length in front of the players.



04

The lawnmower begins to move back and forth. Players must try not to get caught by jumping in place.



05

When a player is hit, they lose one life out of a total of 3 or 5 lives.

